



Morning Hotel Brief

North Little Rock - Gray (AR - NLRG) operating priorities, leadership focus, and immediate actions from the current Occupancy, Check-In, Check-Out, Security, and Maintenance reports.

Date: 06/01/2026 · Produced: 7:52 AM · Audience: Hotel Leadership Team · Region: Arkansas - North

AVAILABLE
ROOMS

206

Current
available
denominator

RENO
ROOMS

0

Currently
in reno

MAX
CAPACITY

206

Available +
reno
rooms

OCCUPIED
ROOMS

160

Current
occupied
count

RENT
READY
ROOMS

46

proxy
using
open
available
rooms

OCCUPANCY
%

77.7%

Occupied /
available
rooms

Largest Day-Over-Day Moves

Source reports: Check-In Today (05/31/2026 11:00 PM CDT) and Daily Check-Out with Balance Report (05/31/2026 7:00 AM CDT).

- No material same-day room-count moves are showing in the current Check-In Today and Daily Check-Out reports.

What Needs Attention Now

- **AR - NLRG** — occupancy 77.7% (160 occupied room(s)) with 46 open available room(s).

Guests Owing Money, 14+ Days Old Over \$600

HOTEL	GUEST NAME	DAYS IN HOUSE	AMOUNT OWED
AR - NLRG	Randy Newton / Marilyn Newton	33	\$990
AR - NLRG	Craig Hughes	66	\$1,200
AR - NLRG	Clansic Cox / Jeffrey Ingram	154	\$995
AR - NLRG	Frank Lawrence/ Christen Lawrence	155	\$995
AR - NLRG	Joshua Potts	213	\$985
AR - NLRG	Patricia Mannie / Danny Long	376	\$990
AR - NLRG	Dismas Kreshak	458	\$995
AR - NLRG	Michelle Johnison	1039	\$995

Check-Outs with Guest Owing \$600+

No current check-outs show balances due of \$600 or more.

Pattern Intelligence

- Lowest live occupancy signal is **AR - NLRG** at **77.7%** with **46** open available room(s).
- **0** hotel(s) are now triggering across two or more daily report streams, which is where leadership attention should concentrate first: none currently.
- Rent Ready is currently using the open-available proxy because the Vacant Room Report has been removed from the morning pack.

Useful Resource Links

- [Cloudbeds Morning Pack](#)
- [Security Report PDF](#)

- [Maintenance Aging Report PDF](#)
- [Occupancy Report PDF](#)